## Econ 264 Winter 2007

## **Experimental Economics**

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**Course Description:** This course will be a survey of <u>some</u> of the recent literature on Experimental Economics. The background for the course is graduate microeconomic theory and game theory.

**Text:** There is no text for the course, but students are encouraged to purchase these:

John Kagel and Alvin Roth, Handbook of Experimental Economics, Princeton, 1995.

Camerer, Colin, *Behavioral Game Theory*, New York, Russell Sage & Princeton University Press, 2003.

**Format:** This course will be taught in a seminar format, with plenty of interaction and discussion among the students. Students will be expected to make at least one presentation during the term, leading the discussion on a paper or topic. Students are expected to read the assigned papers before each meeting.

**Course Project:** There will be no exams for the course, but students will be required to submit a course project. Students must complete two projects.

PROJECT 1: Write a paper that surveys the literature on one area of interest of any topic concerning experimental economics, and to suggest tests of open questions. Topics need not be restricted to those covered in the course, but should be approved by Professor Andreoni. Maximum length should be 10 pages.

PROJECT 2: Design an experiment. The design should include a statement of the research question, a prediction based in economic theory, the task the subjects will complete, a sketch of the protocol (instructions for subjects, directions for experimenters), number of subjects per condition, and a description of how the data will be analyzed to test the prediction. Students are encouraged to work in pairs to design their studies. At the end of the semester, each team of designers must present their experimental ideas to the class.

**Course Outline:** Following is a course outline. This is a living document that will likely change and evolve as the semester proceeds-expect updates often. There are far too many papers listed here to cover in one quarter, so as the term progresses we will respond to both time and student interest to direct our attention and the depth of our discussions on the topics below.

#### PROPOSED OUTLINE FOR THE COURSE:

- 0. Background and Introduction
- 1. Altruism, Fairness, Trust
  - a. Ultimatum Games
  - b. Dictator Games
  - c. Trust Games
  - d. Anonymity and Social Distance
  - e. Models of Inequality Aversion
  - f. A Rational Approach to Giving and Altruism
  - g. Altruism and the Number of Recipients
- 2. Public Goods
  - a. Linear
  - b. Provision Point
  - c. Mechanism Design
  - d. Fund-raising
  - e. Field Studies
- 3. Building Cooperation
  - a. Reputation building
  - b. Sorting
  - c. Punishments and rewards
- 4. Uncertainty and Expected Utility
- 5. Coordination
- 6. Communication
  - a. And altruism
  - b. And coordination
  - c. And deception
- 7. Over-Confidence
- 8. Belief Polarization
- 9. Information and Signaling
- 10. Time Consistency/Hyperbolic Discounting
- 11. Endowment Effect
- 12. Sex and Beauty
- 13. Auctions
- 14. Errors and Learning
  - a. Adaptive and Evolutionary Learning
  - b. Belief Based Learning
  - c. Reinforcement Learning
  - d. Combinations of Belief and Reinforcement
  - e. Quantile Response Equilibrium
- 16. Neuro-economics

# **Experimental Economics**

# Econ 264 -- Winter 2007 \*\*CURRENT VERSION OF SYLLABUS: January 8, 2007\*\*

## 0. Background and Introduction

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Binmore, Ken, "Economic Man – or Straw Man? Commentary on Heinrich, et al." *Behavioral and Brain Science* (2005) 28, 815-818. And more completely at economicman.pdf

Ralph Hertwig and Andreas Ortmann, "Experimental practices in economics: A methodological challenge for psychologists?" <u>Behavioral and Brain Sciences</u>, <u>Volume</u> <u>24</u>, <u>Issue 03</u>, June 2001, pp 383-403

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## 1. Altruism, Fairness, Trust

#### a. Ultimatum Games and Dictator Games

Guth, Werner, R. Schmittberger, and B. Schwartz. "An Experimental Analysis of Ultimatum Bargaining" *Journal of Games and Economic Behavior*, December 1982, 3(4), pp. 367—88.

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Ochs, Jack and Alvin E. Roth. "An Experimental Study of Sequential Bargaining." *American Economic Review*, June 1989, 79(3), pp. 355—84.

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## b. Trust Games

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Ferh, Ernst, et al., "Does Fairness Prevent Market Clearing? An Experimental Investigation." *QJE*, May 1993,437-59.

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Cox, James C. "How to Identify Trust and Reciprocity." *Games and Economic Behavior*, 2004, 46, 260–281.

Fehr, Ernst, Simon Gächter, and Georg Kirchsteiger. "Reciprocity as a Contract Enforcement Device: Experimental Evidence." *Econometrica*, 1997, 65, 833–860.

Bohnet, Iris, Bruno S. Frey, and Steffen Huck, "More Order with Less Law: On Contract Enforcement, Trust, and Crowding," *American Political Science Review*, March 2001, 95(1), 131–144.

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## d. Anonymity and Social Distance

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## e. Models of Inequality Aversion

Fehr, Ernst & Schmidt, Klaus (1999), "A Theory of Fairness, Competition, and Cooperation," *Quarterly Journal of Economics*, **114**, 817-868.

Bolton, Gary E. & Ockenfels, Axel (2000), "ERC—A Theory of Equity, Reciprocity and Competition," *American Economic Review*, **90**, 166-193.

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Li, Jing "The Power of Convention: A Theory of Social Preferences," November 2005, Journal of Economic Behavior and Organization, forthcoming

Joel Sobel, "Putting Altruism in Context," Brain and Behavioral Science, 2003

## f. A Rational Approach to Giving and Altruism

Andreoni, James, "Giving with Impure Altruism: Applications to Charity and Ricardian Equivalence." *Journal of Political Economy*, v.97, December 1989, 1447-58. pdf

Andreoni, James, "Impure Altruism and Donations to Public Goods: A Theory of Warm-Glow Giving." *Economic Journal*, v.100, June 1990, 464-477. pdf

Andreoni, James, and J.H. Miller, "Giving According to GARP: An Experimental Test of the Consistency of Preferences for Altruism." *Econometrica*, v. 70, no.2, March 2002, 737-753. pdf

Andreoni, James, Marco Castillo, and Ragan Petrie. "What do Bargainers' Preferences Look Like? Exploring a Convex Ultimatum Game." *American Economic Review*, June 2003, 93(3), 672-685.

Andreoni, James, Marco Castillo, and Ragan Petrie. <u>"Revealing Preferences for Fairness in Ultimatum Bargaining"</u> Working paper, 2005.

## g. Giving and the Number of Recipients

Andreoni, James, "Is Altrusim Congestable? On Giving and Group Size." Draft, 2006.

## 2. Public Goods

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#### **b.** Provision Point

Davis, Douglas and Charles Holt, *Experimental Economics*, Princetion: Princeton University press, pp. 338-343.

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## c. Mechanism Design

Sefton, Martin and Abdullah Yavas, "Abreu-Matsushima Mechanisms: Experimental Evidence." *GEB*, 16, 1996, 280-302.

Chen, Yan and Charles Plott, "The Groves-Ledyard Mechanism: An Experimental Study of Institutional Design." *Journal of Public Economics*, 1996.

Chen, Yan and Fang-Fang Tang, "Learning and Incentive-Compatible Mechanisms for Public Goods Provision: An Experimental Study." *Journal of Political Economy*, 1998, 633-662.

## d. Fund-raising and Organic Mechanisms

John Morgan, "<u>Financing Public Goods by Means of Lotteries</u>," *Review of Economic Studies*, 67 (2000), 761-84.

John Morgan and Martin Sefton, "<u>Funding Public Goods with Lotteries: An Experiment</u>,", *Review of Economic Studies*, 67 (2000), 785-810.

Andreoni, James and Ragan Petrie. <u>"Public Goods Experiments Without Confidentiality: A Glimpse Into Fund-Raising."</u> *Journal of Public Economics*, 88(7-8), 2004, 1605-1623.

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## 3. Building Cooperation

## a. Reputation building

Selten, R. and R. Stoecker (1986). "End Behavior in Sequences of Finite Prisoner's Dilemma Supergames. A Learning Theory Approach." *Journal of Economic Behavior and Organization* 7, 47-70.

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#### c. Punishments and rewards

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## 4. Uncertainty and Expected Utility

A whole bunch of stuff.

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#### 5. Coordination

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#### a. And altruism

#### b. And coordination

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## c. And deception

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#### 8. Belief Polarization

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## 11. Endowment Effect

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## 14. Errors and Learning

## a. Adaptive and Evolutionary Learning

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## **b.** Belief Based Learning

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#### d. Combinations of Belief and Reinforcement

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#### 15. Neuroeconomics

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