Economics 109T: Advanced Topics in Game Theory
Fall 2019, Professor Joel Watson

This course covers a variety of advanced topics and applications of game theory, for students who are concurrently enrolled in Econ 109. Topics will be chosen by the instructor and students.

Schedule: The class will meet on Tuesdays from 12:00 noon until 12:50 p.m. in Sequoyah Hall 244. There may also be extra sessions scheduled outside of the normal class time, by unanimous agreement of the instructor and students.

Requirements: Students must attend class and participate in the discussion of topics. Outside of class, the students must complete required readings, exercises, and a short essay.

Grading: The course will be graded on the basis of the students' written work and participation in discussions.

Required Textbook: Watson, J., *Strategy: An Introduction to Game Theory* (W.W. Norton), **THIRD EDITION**.

Class Website and Watson's Office Hours: Materials will be posted at https://canvas.ucsd.edu/ on the page for Economics 109T. Students should log in regularly to follow the schedule and check for announcements. Watson's office hours will be on Tuesdays from 1:00 until 2:20 p.m. in Sequoyah Hall 244, and by appointment. If during this time you do not find Watson in Sequoyah Hall 244, please go to Econ 310.

Additional Policies:

(1) Incidents in which students are suspected of cheating will be reported to the administration.

(2) Students should attend and participate in class; their mobile phones and other devices should not. The professor will employ the necessary means to discourage classroom distractions.

Understanding the Course Prerequisites: Students are required to enter Econ 109T with a full understanding of the material covered in Econ 100abc and must have passed Econ 109 or be enrolled in Econ 109 concurrently.